

## Communication and Language

Listens to and talks about familiar stories to build familiarity and understanding.

Retell the story using actions and a story map.

Use new vocabulary in different contexts i.e. days of the week.

Understand 'why' questions, like: "Why do you think the caterpillar got so fat?"

Use a wider range of vocabulary.

Start a conversation with an adult or a friend and continue it for many turns.

Use talk to organise themselves and their play: "Let's go on a bug hunt... you start there... I'll get the magnifying glass."

Retell the story using actions and a story map.

Know many rhymes, be able to talk about familiar books, and be able to tell a long story

Engage in non-fiction books- "How to grow a...."

## Literacy

Engage in extended conversations about stories, learning new vocabulary. Begin to understand page sequencing i.e. putting the pictures in order they appear in the story.

Drawing bugs for labels for bugs

Butterfly patterns on wings

Tracing activities - find the bug

Writing my own name

Story sequence the characters who pulled the turnip

Engage in extended conversations

Understand the five key concepts about print: print has meaning/print has different purposes/we read English from right to left/names of parts of a book / page sequencing

Engage in extended stories

**Key Texts:** The hungry Caterpillar/Bug Hotel/The Enormous Turnip

## Key Vocabulary

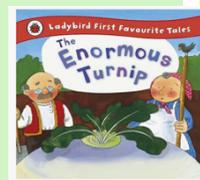
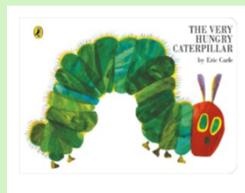
The Very Hungry Caterpillar- egg, caterpillar, Monday, Tuesday,

Wednesday, Thursday, Friday, Saturday, Sunday, cocoon, butterfly

Non-fiction books - facts - true - names of bugs

Parts of a book- beginning, middle, end, cover, pages, blurb, title, pictures

The Enormous Turnip- old man, old woman, little boy, little girl, dog, cat, mouse, turnip, seeds, field, planted, grow, pulled.



## PSED

Make healthy choices about food, drink and activity.

How do you think the caterpillar felt?

How do you feel sometimes?

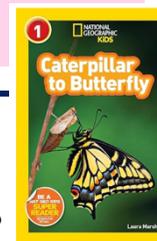
Talk about their feelings

Play with one or more other children, extending and elaborating play ideas - bug hunt and making bug hotels in small groups

Talk with others to solve conflicts- What might have happened if all those people refused to help pull the Enormous turnip up?

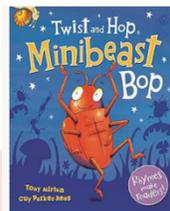
Healthy movers Munch Crunch 5 a day - send home parent part too  
Continue to promote and support independence

Awareness of others feelings - feelings book - display - feelings choice board - adult modelling during conflicts/situations/children hurt or poorly/ exciting times



## Little Owls

## What is in the garden?



## Special Events

Caterpillar experience

Bug hunt walk

Make bug hotels

Grow our own veg - parents donate a plant / veg to plant

Allotment volunteer spruce up event

## Physical Development

Weekly PE session -focus on moving in different ways- apparatus.

Outdoor area accessible everyday with open ended materials (stacking/carrying/balancing), balls and bikes.

Choose the right resources to carry out their own plan / Use comfortable grip when holding pens and pencils

Be increasingly independent as they get dressed/undressed

Fine Motor Skills Name writing practise/Practise using scissors/Play dough activities/Threading, weaving, colour sorting, jigsaws.

Healthy movers - Birds in a tree (stability and balance)

## Maths

Solve real world mathematical problems with numbers up to 3.

Opportunities to support children experimenting with their own symbols and marks as well as numerals.

Counting to 10

Draw maps - how did you get to school / map of the garden/woodland area

Describe the routes (fictional or real) using first, then..  
Extend and create ABAB patterns - notice errors in the patterns

Notice patterns all around us (designs/wall paper/clothes)

## Understanding the World

Understand the key features of the lifecycle of a butterfly.

Show respect for the natural environment and all living things.

Talk about what they see, using a wide vocabulary.

Show interest in different occupations.

Plant seeds and care for plants.

Understand the key features of the lifecycle of a plant.

## Expressive Arts and Design

Butterfly painting - symmetry

Making fruit salads- practising cutting skills.

Make bug hotels - look at different bug hotel structures and what they need -

bees/butterflies/ladybirds/bats/bird houses

Veggie printing

Planting veggies in the garden.

## What you can do to support your child's learning:

Talk to them about the things they bring home.

Read books together - you can borrow books from our Nursery Library

Help them become independent - shoes on/off, coat zips / toileting

Go for a walk and talk about what you see. Can you find any bugs? Where did you look? Do they have legs/wings? Can you make a bug hotel?

Parent part - Healthy Movers

Show them the Friday newsletter photos so they can talk about their time at nursery this week.