	EYFS	Key Stage 1	Lower Key Stage 2	Upper Key Stage 2
Expression and Imagination	Safely use and explore a variety of materials, tools and techniques, experimenting	Explore the impact of materials including pencils, paper, different paints, ink, chalk, pastels and materials.  Use a range of materials creatively to design and make products using drawing, painting, collage, printing and sculpture.  Respond to a range of stimuli.  Create art from imagination.  Begin to give reasons for choices.	Use a variety of materials for different techniques with creativity and experimentation.  Explore and create images and objects with an extended range of materials such as pencil, charcoal, paint, clay and other materials.  Give reasons for choices.  Use sketch books to create, record and evaluate ideas.  Respond to the work of others and say how it makes them think or feel, giving reasons.  Begin to apply this to their intentions for their own work.	Use a variety of materials for different techniques with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Explore and create images and objects with an extended range of materials such as pencil, charcoal, paint, clay and other materials.  Use sketch books to collect, record, review, revisit and evaluate ideas. Use art to express an emotion or abstract concept.
Techniques	with colour, design, texture, form and function.	Develop techniques of colour, pattern, texture, line, shape, form and space. Use line to represent objects seen, remembered or imagined. Experiment and enjoy colour using a variety of tools to spread paint. Experiment with different materials, textures and patterns.	Improve mastery of techniques such as drawing, painting, sculpture, printing and collage with varied materials.  Use line and tone to represent things seen, remembered or observed.  Use colour to express mood using different tools, colour awareness and mixing skills.	Improve mastery of techniques such as drawing, painting, sculpture, printing and collage with varied materials.  Use line, tone and shade to represent things that are real, imaginary or observed.  Use different brushes for specific purposes and explores different paint effects.  Show an awareness of, and select materials and tools, to create images or objects using texture, form and shape.  Begin to use perspective.
Artists		Learn about a range of artists, craftsmen and designers.  Be able to give their opinion and say what they like / dislike.  Make links to their own work.	Learn about great artists, architects and designers. Begin to include elements of other artists' work in their own.	Learn about great artists, architects and designers. Use the work of other artists as a stimulus for their own. Develop the techniques of other artists to use in their own work.

M		

Explore the impact of materials including pencils, paper, different paints, ink, chalk, pastels and materials.

Use a range of materials creatively to design and make products using drawing, painting, collage, printing and sculpture.

#### **Expression and Imagination**

Respond to a range of stimuli.
Create art from imagination.
Begin to give reasons for choices.

# Key Stage 1

Develop techniques of colour, pattern, texture, line, shape, form and space.

Use line to represent objects seen, remembered or imagined.

Experiment and enjoy colour using a variety of tools to spread paint.

Experiment with different materials, textures and patterns.

#### Artists

Learn about a range of artists, craftsmen and designers.

Be able to give their opinion and say what they like / dislike.

Make links to their own work.

Υ	e	a	r	Α
	·	u		$\overline{}$

	Prior Learning		Intent en will learn)	Unit			Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite
Autumn A	EYFS Hold a pencil effectively in preparation for fluent writing—using the tripod grip in almost all cases Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function Kapow Y1 Art and Design Skills	Identify tha organic, con shapes, use ar types of lines v identify basic objects and ar	nect lines to create nect lines to create nd recognise different when drawing shapes, a shapes in everyday rtwork, use shapes to aw a face	Kapow Y1 Drav Exploring Line Shape.	_	1. 2. 3. 4. 5. 6.	Explore how different artists have used line and shape in their work focusing on Paul Klee.  To explore control and pressure to create different types of lines To practice drawing different lines using music as a stimulus To connect lines to create shapes To explore lines and shapes in pictures for portrait drawing	Artist Control Lines Pressure Shape	Paul Klee inspired portrait
Spring A	Safely use and explore materials, tools and t experimenting with co texture, form and Kapow Y1 Formal elements Kapow Y1	techniques, olour, design, function s of Art	Use primary and secondary colours to create different textures in a collaged artwork, chose collage materials based on	Kapow YR2 Mixed Media: Life in Colour	1. 2. 3.	artists Bearde To dev mixing	elop knowledge of colour w how texture can be crated	Collage Composition Details Mixing Overlap Surface Texture	To create a collage creation

	Art and Design	arı matı and	our and texture, try different rangements of erials, gives likes d dislikes about neir work and others.		<ul> <li>4. To use paint to explore texture and patterns</li> <li>5. To compose a collage choosing and arranging materials for effect.</li> <li>To evaluate and improve artwork.</li> </ul>		
Summer A	EYFS Explore and play with a range of media and mare Use a range of small to including scissors, painth and cutlery. Kapow Y2 formal elemen (Frottage)	a wide and structerials. familiar ools, orushes		Kapow Y1 Sculpture and 3D: Paper Play	<ol> <li>Explore the work of famous sculptures including Marco Balich.</li> <li>Roll paper to create 3D structures</li> <li>Shape paper to make a 3D drawing.</li> <li>Apply paper shaping skills to make a sculpture.</li> <li>Work collaboratively to plan and make a sculpture.</li> <li>Apply painting skills when working in 3D.</li> </ol>	3D (Three dimensional) Cylinder Detail Fold Overlap Roll Scrunch Sculpture Spiral Zigzag	Children will apply paper shaping skills to make different sculptures.
				Year	В	3 3	
	Prior Learning	Intent (children will learn)	Unit		Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite
Autumn B	EYFS: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Use a range of small tools, including scissors, paintbrushes Kapow Y1 Drawing: Exploring Line and Shape	Experiment with a range of materials to create marks and tones, use different pressures and control to make different marks, describe the texture of objects, identify how artists use tone, sketch simple shapes lightly so that changes can be make, refine a drawing by building up the outline of an object.	Kapow: Y2 Drawing: Understandin g Tone and Texture (Y2)	Picasso 2. To explore 3. To explore 4. To develop 5. To develop	w of famous works of Art in pencil with a focus on drawing techniques using a range of materials and describe texture through touch and rubbings tonal shading skills using control and pressure of an initial sketch for an observational drawing ne and texture to create an observational drawing uate	Grip Materials Shading Sketch Texture Tone	Create and evaluate an observation drawing.
Spring B	EYFS Safely use and explore a variety of materials, tools and techniques,	Name primary colours and mix to form secondary colour, apply paint	Kapow Y1 Painting and Mixed Media: Colour Splash	and Claric	iew of Art in primary colours to include Jasper Johns ce Cliff igate how to mix secondary colours knowledge of colour mixing when painting.	Blend Circles Concentric	To produce and evaluate a plate inspirated by

	experimenting with colour, design, textur form and function. Use a range of smal tools, including scisso paintbrushes and cutlery. Kapow Y1 Sculpture and collages unit	print materials, use a range of colours when printing, mix 5 different shades of a secondary colour.		4. 5. 6.	To explore colour when printing.  To experiment with paint mixing to make a range of secondary colours.  To apply their painting skills when working in the style of an artist.	Design Mix Paint Primary colour Secondary colour Silhouette	Clarice Cliff's Circle Tree plate, using bright colours.
Summer B	EYFS Share their creations, explaining the process they have used. Kapow Y2 Formal Elements of Art)	Sort maps and images into groups, draw maps of their journey to school, decide how to place 'jigsaw' pieces to create an abstract composition, make choices about which details from their maps to include in a stained glass, cut cellophane shapes and arrange them into a composition, design a print with simple lines and shapes.	Kapow YR2: Craft and Design: Map it Out	foo 2. 3. 4.	An overview of how maps have been using within Artwork, cusing on the work of Matthew Cusick and Emma Johnson. To investigate maps as a stimulus for drawing. To develop a drawing into 3D artwork. To experiment with a craft technique to develop an idea. To develop ideas and apply craft skills when printmaking.  6. To present artwork and evaluate it against a design brief.	Imaginary Inspired Pattern Shape Texture	Organising and displaying their work in a classroom gallery.

#### Materials

Use a variety of materials for different techniques with creativity and experimentation.

Explore and create images and objects with an extended range of materials such as pencil, charcoal, paint, clay and other materials.

Give reasons for choices.

### **Lower Key Stage 2**

**Expression and Imagination**Use sketch books to create, record and evaluate ideas.

Respond to the work of others and say how it makes them think or feel, giving reasons.

Begin to apply this to their intentions for their own work.

#### **Techniques**

Improve mastery of techniques such as drawing, painting, sculpture, printing and collage with varied materials.

Use line and tone to represent things seen, remembered or observed.

Use colour to express mood using different tools, colour awareness and mixing skills.

#### Artists

Learn about great artists, architects and designers. Begin to include elements of other artists' work in their own.

				Υ	ear A				
	P	rior Lea	rning	Intent (children will learn)		Unit	Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite
Autumn A	EYFS Safely use and explor variety of materials, too techniques, experimer with colour, design, tex form and function Kapow Y1 Formal Elements of Kapow Y2 Formal elements of	ols and nting kture, Art	Children will explore different styles of art/techniques, experimenting with charcoal berries, leaves and homemade paints. Childrent will get a sense of what it would have been like to create art thousands of year ago and why these pieces were created.	Rapow Painting I, Mixed N – Prehis	g and Media Storic	art. 2. WA a d 3. WA ma 4. WA cav 5. WA	ALT: understand the purpose of cave ALT: use different mediums to produce rawing of an animal. ALT: create our own paints using natural terials. ALT: paint a pre-historic animal using re art techniques. ALT: create a collaborative pre-historic ce of art (For display in gallery)	Cave artists Charcoal Geometric Iron Age Line drawings Pre-historic Proportions Stone Age	Children will produce a 'cave art' gallery open to visits from their peers and the wider school community.
Spring A	EYFS Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.  Kapow Y1 Formal Elements of Art  Kapow Y2 Formal elements of Art	Ch'shape to en emph light textu ( express of Ch'k tak in dra	ildren will explore use of s, shading, and texture in art hance their drawing skills. It asises developing a sense of and dark, using frottage for are, and experimenting with different tools to create ssive and abstract art. Artist addy will include Georgia seeffe and Max Ernst. Also ang inspiration from taking spiration from botanical wings and scientific plants dies by Charles Darwin and Carl Linnaeus.	Kapow Y3 Drawing – Growing Artists	3	WALT: light ar light ar WALT: drawin using t WALT: from N WALT: observ studies WALT: and sca (beging	Use shading to demonstrate a sense of and dark in their work Texture pictures. Try a range of g materials to create expressive marks ools in an expressive way. Artist study- observing artistic styles lax Ernst and Georgia O'Keeffe. Botanical drawing- to apply ational drawing skills to create detailed	Abstract Blend Composition Line Light Texture Shading Tone Scale	To create an abstract piece of flowers or plants

Summer A	EYFS  Hold a pencil effectively in preparation for fluent writing—using the tripod grip in almost all cases  Kapow Y1  Formal elements of Art  Kapow Y2  Formal Elements of Art	recog geomet shading focus children daily ba explore	en will begin to gnise and draw cric shapes, using and tone - we will on objects that come across on a sis. They will also working with wire ate a sculpture.	Kapow Y3: Formal Elements of Art – Cornwall Our Home	everyday WALT: Exp WALT: Am WALT: Ap when desi WALT: De Amiria Ga	objects. olore tir niria Gai ply shar igning a signing	and draw simple shapes found in at, tone and shade I – artist study De, line and pattern drawing skills repeated pattern a final composition inspired by	2D Dark Geometric shapes Geometry Light Sculpture Seven Elements of Art Shading Tone	To create a final drawing piece using shading for an object they might find on their local beach.
				1	ear B	<u> </u>			
	Prior Lea	rning		Intent (children will learn)	Unit		Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite
Autumn B	Kapow Year 1 Art and Design unit Kapow Year 2 Formal Elements of Art Y2 Sculpture Unit Sculpture and 3D: Paper Play	impor art, usi drawir fina	e will be exploring t tance of Ancient Eg ng sketchbooks to e g techniques, produ I design for a scroll aluating the outcon	he Kayptian Cexplore Eucing a A	raft and Design - 2 Ancient	charac WALT: the sty WALT:	investigate the sale, pattern and steristics of ancient Egyptian art. To apply design skills inspire by alle of an accent civilisation. To apply drawing and painting the style of ancient civilisation.	3d Shape Design Pattern Texture	Produce an Ancient Egyptian scroll
Spring B	EYFS Safely use and explore a varied materials, tools and technique experimenting with colour, do texture, form and function Kapow Y1 Formal Elements of Art Kapow Year 2 Formal elements of Art	ety of ues, esign,	Exploring the techniques, shad and light and d knowledge of tiproportion and obcreate a still life	use paint dowing, tint ark. Using int, shade, oservation to	Painting a Mixed Media - Light an Dark (Y4	nd 1 - d ) 2	<ul> <li>To explore how paint can create different effects, mix tints and shades of a colour and investigate ways of applying paint.</li> <li>To use tints and shades to give a three-dimensional effect when painting.</li> <li>To consider proportion and composition when planning and completing a still-life painting</li> </ul>	composition hue proportion shade shadow still life tint tone	Still life composition
Summer B	Kapow Year 2 Human Form Kapow Y3 Egyptian 3D unit	insp wor	earning about the virational sculptors, ks of art, working waterials and making	creating 3D ith recycled	Sculptur and 3D - Mega Material (Y4)	-  s 2.	Create a sculpture in the style of the sculptor Sekari Douglas Camp. Create a sculpture in the style of El Anastsui Create a sculpture inspired by the athletes of Ancient Greece.	Composition Contrast Geometric Optical effect Recycle Upcycle Wax resist	Exhibition of artwork at Tremenheere Sculpture Gardens.

#### **Materials**

Use a variety of materials for different techniques with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Explore and create images and objects with an extended range of materials such as pencil, charcoal, paint, clay and other materials.

#### Expression and Imagination

Use sketch books to collect, record, review, revisit and evaluate ideas.
Use art to express an emotion or abstract concept.

### Upper Key Stage 2

Improve mastery of techniques such as drawing, painting, sculpture, printing and collage with varied materials.

**Techniques** 

Use line, tone and shade to represent things that are real, imaginary or observed.

Use different brushes for specific purposes and explores different paint effects.

Show an awareness of, and select materials and tools, to create images or objects using texture, form and shape.

Begin to use perspective.

Artists about grea

Learn about great artists, architects and designers.
Use the work of other artists as a stimulus for their own.
Develop the techniques of other artists to use in their own work.

γ	e	a	r	Δ

	Prior Learni	ng	Intent (children will learn)	Unit		Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite
Autumn A	Kapow: Y1 Landscapes using different media Kapow Year 4: Paintings and mixed media Kapow Y4 Art and Design Skills – Painting	and tech adapting create a s aims to rep about ther have consi created by materials as	ent with materials in iques when oboto portraits, elf-portrait that resent something in and show they dered the effect of their choice of ind composition in final piece.	Y5: Painting and Mixed Media – Portraits		<ol> <li>To identify the features of self-portraits.</li> <li>To try out at least three different ideas when adapting my photograph.</li> <li>To use my chosen medium to create a self-portrait that represents an aspect of my identity</li> </ol>	Collage Composition Evaluate Mixed media Mono-print Portrait Represent Self-portrait Texture Transfer	Create a self-portrait that aims to represent something about them.
Spring A	Kapow: Y1 Art and Design Skills Kapow Y4 Art and Design Skills – Painting Kapow Y6 Art and Design	Looking a behind art, the intent make ink s inspired b Rorschach;	t the meaning children: analyse ions of Banksy; ymmetry prints y psychologist tell a story using mojis;	Kapow Y5 Every Picture Tells a Story	1. 2. 3. 4.	and relate it to the news and current affairs and to British Values	British Values Companionship Emoji Facial expression Graffiti Immigration Pattern Racism Tableau	To build sketch book pages that evaluate the work of an artist and create pieces of art work inspired by artists.
Summer A	Kapow Y1 Formal elements of Art Kapow Y2 Formal Elements of Art.	architectu	understanding of ure to design a uilding	Kapow Y5 Craft and Design – Architecture	1.	Observational drawing of houses using detail and proportion.	Architect Architecture Commemorate Composition Elevation	Design a monument to themselves or a family member.

	Kapow Year 3: Formal Elements of Art			<ol> <li>Recognise Hundertwasser's work and develop ideas from it.</li> <li>Design a monument for the future.</li> </ol> Year B	Legacy Monoprint Perspective Proportion Symbolism Transform	
	Prior Learning	Intent (children will learn)	Unit	Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite
Autumn B	Kapow Y2 Sculpture Unit Sculpture and 3D Paper Play Kapow Y4 Art and Design Skills – Sculpture	Exploring art with a message, looking at the works of Da Vinci, Caravaggio and Vermeer; exploring expressive drawing techniques; conveying message through the technique of chiaroscuro.	Kapow Y6 Make My Voice Heard	<ol> <li>Use imagery, pattern and colour ideas from Mayan art</li> <li>Investigate mark making using natural material / homemade tools and explore expressive drawing techniques</li> <li>Create a tile containing images which represents all aspects of themselves.</li> <li>Use the technique of chiaroscuro (light and dark) to represent Mayan calendar names</li> <li>Use an area the children feel strongly about (environment /charity/cause etc) to create an image to convey this message using techniques previously practised.</li> </ol>	Abstract Chiaroscuro Composition Expressive Figurative Mark making Maya Shading Tone	Using technique of chiaroscuro create an artwork conveying a meaningful message.
Spring B	Kapow Y1 Art and Design Skills Y3 Pre-historic Art Unit (Art & Design Skills) Y4 Kapow Art and Design	Developing design, drawing, craft, painting and art appreciation skills; designing a hat, creating zentangle patterns and prints, painting in an impressionist style and exploring the work of Edward Hopper.	Kapow Y6 Art and Design	1. Study Monet's The Japanese Footbridge and mix complex colours to recreate picture. 2. Investigate Zentangle patterns and create an abstract drawing using repetitive patterns. 3. Make a hat which has a purpose - emphasis on design process, reviewing, evaluating and modifying 4. Analyse Edward Hopper's 'Nighthawks' with an emphasis on scene, technique, form/shape and colour/light	Impressionism Claude Monet Prototype Realism Symbolism Zentangle Pattern	Zentangle Pattern Hat prototype
Summer B	Kapow Y2 Formal Eler of Art Unit Y4 Kapow Formal eler Unit Kapow Y5 Art and de skills Unit	still life pieces nents influenced by different artists, using a range of	Kapow Y6 Still Life	<ol> <li>Create a still life composition using sketching.</li> <li>Look at more abstract art and use charcoal to create a still life.</li> <li>Looking at light and shade.</li> <li>Create still life in colour with ref to Cezanne.</li> <li>Assemble a memory box.</li> </ol>	Cartoon Colour Wheel Composition Graphic Greyscale Hue Negative image Underpainting	Assemble a memory box to showcase their art for the half term.

		Visual Minutes	