	EYFS			Ke	ey Stage 1			Lower	Key Stage	2	Upper Key Stage 2			
Athletics	Revise and refine the fundamental movemen skills they have already acquired: rolling, crawli walking, jumping, runni hopping, skipping, climb	t move runn ng, thrown ng, catch	ter basic ements, eg ing, jumping, wing and ning and begin y these.	iso De Co	e running, jumping lation and in combound in combour and in combou	oination. Id control in	n athletic	_	Develop flex balance in a Compare th	d in combination in c	performances with previous ones and mprovements to achieve personal bests.			
Gymnastics	Confidently and safely used and small apparatus ind alone and in a group. Develop overall body-st co-ordination and agility	loors and ou rength, bala	tside,	velop bal	ance, agility and c	o-ordinatio	n.	Develop f gymnasti	flexibility and					
Team Games	Start taking part in som activities which they ma for themselves or in tea (DM3-4)	ake up	Participate in simple tactics.	_	mes, developing	Play comp appropria Develop t as attackir	te. he skills	needed fo	odified as or these such	Apply the	Play competitive games. Apply the principles of attacking and defending.			
Dance	Develop the overall bod balance and agility need future physical education disciplines including dar swimming.	ded to engag on sessions a	ge successfully and other phys	with sical	Perform dances simple movemen	_		n dances u ement pat	using a range tterns.					
Swimming		Develop skill swimming co confidently u strokes.		of Use Per	vim competently, of stance of at least 2 e a range of stroke rform safe self-res uations.	5 metres. es effectivel	y.	ŕ	ove Use Per	r a distance a range of s	of at least 25 metres. strokes effectively. elf-rescue in different water-s.			
Outdoor and Adventurous activities.						•	allenges		venturous vidually and	·				
Basic Skills	Further develop and ref including throwing, cate batting and aiming. Develop confidence, column accuracy when engaging involve a ball.	ching, kicking mpetence, p	g, passing, recision and	ways Choo	w, kick and hit a ba ose appropriate rol ng skills within gam	ling, kicking		contro	l and accurac a ball with co	use a variety of strokes confidently. with control and pass a ball. Use a variety of techniques of pass a ball.				

				Key Sta	age 1				
and catch c Develop fle Compare p	Athletics Ing, jumping, throwing ing in isolation and in ombination. Exibility and control in athletics. Derformances to make approvements.	Gymnastics Develop balance, agility and co- ordination.	Team Games Play competitive games, modified as appropriate. Develop the skills needed for these such as attacking and defending.	Perform dances using a range of movement patterns.	Swim competent proficiently over a 25 m Use a range of s Perform safe self- water-base	nming dly, confidently and distance of at least netres. trokes effectively. -rescue in different ed situations.	Take part in outdo and adventurous activity challenge	Adventurous Activities Take part in outdoor and adventurous activity challenges both individually and Throw, kic ball in diffe Choose ap rolling, ki hitting sk	
	Prior Learning			ent will learn)		Unit	Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite
Autumn A	Fundamentals EYFS Introduction to PE EY	FS running,	ntals Y1: Pupils will explore and of changing direction, jumping, hop solation as well as in combinatio work with a range of	oping and skipping. 7 n. Y2 : Pupils will be	They will explore these given opportunities to	Fundamentals Y1 and Y2	See GetSet4PE planning	Balance Dodge; Hop Jog; Jump Skip; Sprint	See GetSet4PE planning
	Dance EYFS (all) and Y2	(Y2s) understa will cop	Dance: Pupils will explore travelling actions, movement skills and balancing. They will understand why it is important to count to music and use this in their dances. Pupils will copy and repeat actions linking them together to make short dance phrases. Pupils will work individually and with a partner to create ideas in relation to the theme.			Dance Y1	See GetSet4PE planning	Balance Co-ordination Copy; Perform Shape; Travel	See GetSet4PE planning
	Gymnastics EYFS (all) ar (Y2s)	apparatus individua	s: Pupils explore and develop ba s. They develop gymnastic skills of ally and in combination to create evelop an awareness of composit include the use of shap	of jumping, rolling, be short sequences and tional devices when	palancing and travelling and movement phrases. creating sequences to	Gymnastics Y2	See GetSet4PE planning	Balance Barrel roll Forwards roll Jump Shape Straight roll Travel	See GetSet4PE planning
Spring A	Introduction to PE EY Fundamentals EYFS, Y1 a Ball Skills EYFS	nd Y2 throwing a	kills Pupils will explore and deve and catching, rolling, hitting a tar a ball. Pupils will be able to expl	get, dribbling with b	ooth hands and feet and	Ball Skills Y1 and Y2	See GetSet4PE planning	Catch; Dribble Kick; Roll Throw; Track	See GetSet4PE planning
	Games EYFS	receivir	1: Pupils develop the basic skills ig and dribbling a ball. They deve ig and what being 'in possession' these types of games and	elop their understan means. They learn	ding of attacking and how to score points in	Invasion Y1	See GetSet4PE planning	Attack Catch Defend Dodge Dribble	See GetSet4PE planning
		of defend with bot	(2: Pupils develop their understating and attacking. They use and the feet and hands, as well as drible to score points in these types of	develop skills such a bling with both feet	s sending and receiving and hands. They learn	Invasion Y2	See GetSet4PE planning	Kick Possession Space Throw	See GetSet4PE planning
			Wall: Pupils will be introduced t ey will develop throwing, catching		•				

	Net and Wall Y2 (Y2s) Fitness Y1 (Y2s)	a ball. They will learn to play against an opponent and over a use rules and simple tactics when playing against Fitness: Pupils will take part in a range of fitness activities to a fitness. Pupils will begin to explore and develop agility, balance and stamina. Pupils will be given the opportunity to work in others.	a partner. develop components e, co-ordination, spe	s of eed	See GetSet4PE planning See GetSet4PE planning	Catch Hit Throw Track Agility; Balance Co-ordination Skip; Speed Stamina Strength	See GetSet4PE planning See GetSet4PE planning
Summer A	Introduction to PE EYFS Fundamentals EYFS, Y1 and Y2 Games EYFS Ball Skills EYFS, Y1 and Y2	Send and Receive Y1: Pupils will develop their sending and re throwing and catching, rolling, kicking, tracking and stoppin given opportunities to work with a range of different sized be use equipment to send and receive a ba Strike and Field: Pupils develop their basic understanding of games such as Rounders and Cricket. They learn skills including stopping a rolling ball, retrieving a ball and striking a ball. The	g a ball. Pupils will b alls. Y2 : Pupils will al II. If striking and fieldin g throwing and catch by learn the rules of t	e Y1 and Y2 so Strike and Field g ning, Y1 and Y2	See GetSet4PE planning See GetSet4PE planning	Catch Kick; Roll Throw Track Bat; Bowl Catch; Retrieve Strike; Throw	See GetSet4PE planning See GetSet4PE planning
	Athletics Y1 (all) and Y1 (Y2s)	Athletics: Pupils will develop skills required in athletic activit different speeds, changing direction, jumping and throwing	game, how to score points and how to use simple tactics. Athletics: Pupils will develop skills required in athletic activities such as running at different speeds, changing direction, jumping and throwing. They will engage in performing skills and measuring performance, competing to improve on their own				See GetSet4PE planning
		Year	r B		_		
	Prior Learning	Intent (children will learn)		Unit	Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite
Autumn B	Fundamentals EYFS Introduction to PE EYFS	Fundamentals Y1: Pupils will explore and develop the fundamental skills of balancing, running, changing direction, jumping, hopping and skipping. They will explore these skills in isolation as well as in combination. Y2: Pupils will be given opportunities to work with a range of different equipment	Fundamentals Y1 and Y2	See GetSet	4PE planning	Balance Dodge; Hop Jog; Jump Skip; Sprint	See GetSet4PE planning
	Dance EYFS (all) and Y2 (Y2s)	Dance: Pupils will explore space and how their body can move to express and idea, mood, character or feeling. They will expand their knowledge of travelling actions and use them in relation to a stimulus. They will build on their understanding of dynamics and expression. They will use counts of 8 consistently to keep in time with the music and a	Dance Y2	WALT: Copy, repeat and crestimulus. WALT: copy, create and perdynamics. WALT: create a short dance showing clear changes of sp	phrase with a partner	Copy Dynamics Perform; Speed Travel	To create and perform a dance

	Gymnastics EYFS (all) and Y1 (Y2s)	partner. Pupils will also explore pathways, levels, shapes, directions, speeds and timing. Gymnastics : Pupils explore and develop basic gymnastic actions on the floor and using low apparatus. Basic skills of jumping, rolling, balancing and travelling are used individually and in combination to create movement phrases. Pupils select their own actions to build short sequences and develop their confidence in performing. Pupils begin to understand the use of levels, directions and shapes when travelling and balancing.	Gymnastics Y1	WALT: explore travelling mov link shapes. WLAT: perform balances and control when performing sha WALT: develop technique in create a sequence.	develop technique and pe jumps.	Balance Control Jump Roll Sequence Shape Travel	To create and perform a gymnastic sequence
Spring B	Introduction to PE EYFS Fundamentals EYFS, Y1 and Y2 Ball Skills EYFS Games EYFS	Ball Skills Pupils will explore and develop their fundament throwing and catching, rolling, hitting a target, dribbling with b kicking a ball. Pupils will be able to explore their own ideas invasion Y1: Pupils develop the basic skills required in invasion receiving and dribbling a ball. They develop their understand defending and what being 'in possession' means. They learn I these types of games and how to play to the	ooth hands and feet a in response to tasks. games such as sendi ding of attacking and how to score points i	Invasion Y1	See GetSet4PE planning See GetSet4PE planning	Catch; Dribble Kick; Roll Throw; Track Attack Catch Defend Dodge Dribble	See GetSet4PE planning See GetSet4PE planning
		Invasion Y2: Pupils develop their understanding of invasion ga of defending and attacking. They use and develop skills such as with both feet and hands, as well as dribbling with both feet how to score points in these types of games and learn to	s sending and receivi and hands. They lear	ing	See GetSet4PE planning	Kick Possession Space Throw	GetSet4PE planning
	Net and Wall Y1 (Y2s)	Net and Wall: Pupils will develop the basic skills involved in ne will develop their understanding of the principles of net and w the ready position to defend their space and sending the ball a to maximise their chances of scoring.	all games such as us	ing	See GetSet4PE planning	Catch Hit Ready position Throw	See GetSet4PE planning
	Fitness Y2 (Y2s)	Fitness: Pupils develop their understanding of the benefits of lifestyle on their physical body, their mood and their overall lindependently, in pairs and small groups to complet	health. They will wor	· .	See GetSet4PE planning	Agility; Balance Co-ordination Running Stamina Strength	See GetSet4PE planning
Summer B	Introduction to PE EYFS Fundamentals EYFS, Y1 and Y2 Games EYFS Ball Skills EYFS, Y1 and Y2	Send and Receive Y1: Pupils will develop their sending and re throwing and catching, rolling, kicking, tracking and stopping given opportunities to work with a range of different sized bause equipment to send and receive a bal	g a ball. Pupils will be alls. Y2 : Pupils will als	Y1 and Y2	See GetSet4PE planning	Catch Kick; Roll Throw Track	See GetSet4PE planning
		Strike and Field: Pupils develop their basic understanding of games such as Rounders and Cricket. They learn skills including stopping a rolling ball, retrieving a ball and striking a ball. They game, how to score points and how to use simple	throwing and catchi y learn the rules of th	ng, Y1 and Y2	See GetSet4PE planning	Bat; Bowl Catch; Retrieve Strike; Throw Track	See GetSet4PE planning
	Athletics Y1 (all) and Y1 (Y2s)	Athletics: Pupils will develop skills required in athletic activit different speeds, changing direction, jumping and throwing performing skills and measuring performance, competing to score and against others.	. They will engage in	n Y2	See GetSet4PE planning	Agility Balance Hop; Jump Leap; Run Throw	See GetSet4PE planning
	l			Swimming Y2			

			Lower k	Key Stage	2				
	Athletics	Gymnastics	Team Games	Dance	Swimming		Outdo	oor and	Basic Skills
Use runnin	g, jumping, throwing and	Develop	Play competitive games,	Perform	Swim competently, co	onfidently	Adver	nturous	Throw and catch
catchi	ng in isolation and in	flexibility	modified as appropriate.	dances	and proficiently over	a distance	Acti	vities	a ball with
	combination.	and control	Develop the skills needed for	using a	of at least 25 me	etres.	Take part	in outdoor	control and
Develop	flexibility and control in	in	these such as attacking and	range of	Use a range of st	rokes	and adventurous		accuracy.
	athletics.	gymnastics.	defending.	movement	effectively.			challenges	Strike a ball with
Compare	performances to make			patterns.	Perform safe self-re	escue in	both indiv	ridually and	control and
i	mprovements.				different water-based	situations.	within	a team.	accuracy.
			Y	ear A					
	Prior Learning		Intent		Unit	Sequence	of Lessons	Vocabulary	Outcome /
			(children will learn)			WALT (children		Composite
						wil	l)		
Autumn A	Fundamentals EYFS, Y1 and		tals: Pupils will develop the fundamental ski	-	Fundamentals Y3/4	See GetSet4	IPE planning	Balance	See
	Y2		ping, hopping and skipping. Pupils will devel on with balance and control. They will be giv					Dodge; Hop	
	Ball Skills EYFS, Y1 and Y2 Games EYFS	_	how the body moves at different speeds as		,			Jump; Run	planning
	Invasion Y1 and Y2		accelerate and decelerate.						See
		Football: Puni	ls will develop competencies in key skills and	l nrincinles such a	Football Y3/4	See GetSet4	IPE planning	Ball Control	GetSet4PE
		•	ding, attacking, sending, receiving and dribb	•				Dribble; Pass	planning
								Receive; Track Turn	
		Nothall: Duni	ls will develop competencies in key skills and	l principles such a	5			Tuni	
	Net and Wall Y1 and Y2 (all)		acking, throwing, catching and shooting. The	•	NCtball 15.4	See GetSet ²	IPE planning	Attack; Catch	CatCatADE
		<u> </u>	ent passes in different situations to keep pos	•				Defend; Footwo	"
		_	nd about defending and attacking play. They	•	es			Shoot; Throw	, , ,
		of the ga	ame such as footwork, held ball, contact and	obstruction.				,	
	Tennis Y3 (Y4s)	Tennis: Pupi	ls develop the key skills required for tennis s	such as the ready	Tennis Y4	See GetSet4	IPE planning	Backhand	See
			set control and forehand and backhand grou	•				Forehand	GetSet4PE
		learn how	to score points and how to use skills, strateg	gies and tactics.				Ready positio	n planning
	Swimming Y2 and Y3 (Y4s)				Swimming (Y4				
	3Willining 12 and 13 (143)				children)				
Spring A	Fundamentals EYFS, Y1 and	Basketball: Pu	upils will develop competencies in key skills a	and principles sucl		See GetSet4	IPE planning	Catch	See
	Y2	0.	attacking, throwing, catching and dribbling.	•	0			Dribble	GetSet4PE
	Ball Skills EYFS, Y1 and Y2	us	e attacking skills to maintain possession of tl	ne ball.				Intercept Pass	planning
	Games EYFS	Hockey: Pt	upils will learn to contribute to the game by l	helping to keep	Hockey Y3/4	See GetSet4	IPE planning	Receive	See
	Invasion Y1 and Y2		f the ball, use simple attacking tactics using s					Shoot	GetSet4PE
		and dribbling a	a ball. They will begin to think about defendi	ng and winning th	e			Tackle	planning
			ball.					Throw	
					Dance Y3	See GetSet4	IPE planning	Balance; Canon	
								Copy; Control	

	Dance EYFS, Y1 and Y2 (all) and Y4 (Y4s) Gymnastics EYFS, Y1 and Y2 (all) and Y3 (Y4s)	Dance: Pupils create dances in relation to an idea including historical and scientific stimuli. Pupils work individually, with a partner and in small groups, sharing their ideas. Pupils develop their use of counting and rhythm. Pupils learn to use canon, unison, formation and levels in their dances. Gymnastics: Pupils create more complex sequences. They learn a wider range of travelling actions and include the use of pathways. They develop more advanced actions such as inverted movements and explore ways to include apparatus. They work independently and in collaboration with a partner to create and develop sequences.	Gymnastics Y4	See GetSet4PE planning	Direction; Dynamics Formation Pathways Perform; Unison Balance; Barrel roll Bridge; Forward roll; Rotation Shoulder stand Straight roll Straddle roll	See GetSet4PE planning See GetSet4PE planning
	Swimming Y2 (Y3 children)		Swimming (Y3 children)			
Summer A	Fundamentals EYFS, Y1 and Y2 Games EYFS Ball Skills EYFS, Y1 and Y2 Strike and Field Y1 and Y2 Send and Receive Y1 and Y2	Cricket: Pupils learn how to strike the ball into space so that they can score runs. When fielding, they learn how to keep the batters' scores low. Pupils learn to strike a ball and trying to avoid fielders, so that they can run between wickets to score runs. Rounders: Pupils learn how to score points by striking a ball into space and running around cones or bases. When fielding, they learn how to play in different fielding roles. They focus on developing their throwing, catching and batting skills.	Cricket Y3/4 Rounders Y3/4	See GetSet4PE planning See GetSet4PE planning	Batting Catching Overarm bowl Overarm throw Retrieve Tracking Underarm bowl Underarm throw	See GetSet4PE planning See GetSet4PE planning
	Athletics Y1 and Y2	Athletics: Pupils will develop basic running, jumping and throwing techniques. They are set challenges for distance and time that involve using different styles and combinations of running, jumping and throwing.	Athletics Y3 and Y4	See GetSet4PE planning	Jump Pacing Pull throw Push throw Sprint Technique	See GetSet4PE planning
		Year B				
	Prior Learning	Intent (children will learn)	Unit	Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite
Autumn B	Fundamentals EYFS, Y1 and Y2 Ball Skills EYFS, Y1 and Y2 Games EYFS Invasion Y1 and Y2	Fundamentals: Pupils will develop the fundamental skills of balancing, running, jumping, hopping and skipping. Pupils will develop their ability to change direction with balance and control. They will be given the opportunity to explore how the body moves at different speeds as well as how to accelerate and decelerate.	Fundamentals Y3/4	See GetSet4PE planning	Balance Dodge; Hop Jump; Run	See GetSet4PE planning See
		Football: Pupils will develop competencies in key skills and principles such as defending, attacking, sending, receiving and dribbling a ball.	Football Y3/4	See GetSet4PE planning	Ball Control Dribble; Pass Receive; Track Turn	GetSet4PE planning
	Net and Wall Y1 and Y2 (all)	Netball : Pupils will develop competencies in key skills and principles such as defending, attacking, throwing, catching and shooting. They will learn to use a range of different passes in different situations to keep possession and attack towards goal and about defending and attacking play. They will learn key rules of the game such as footwork, held ball, contact and obstruction.	Netball Y3.4	See GetSet4PE planning	Attack; Catch Defend; Footwork Intercept; Pass Shoot; Throw	See GetSet4PE planning

	Tennis Y3 (Y4s) Swimming Y2 and Y3 (Y4s)	Tennis : Pupils develop the key skills required for tennis such as the ready position, racket control and hitting a ball Pupils learn how to score points and how to use skills, simple strategies and tactics.	Tennis Y4 Swimming (Y4	See GetSet4PE planning	Backhand Forehand Ready position	See GetSet4PE planning
Spring B	Fundamentals EYFS, Y1 and Y2 Ball Skills EYFS, Y1 and Y2 Games EYFS Invasion Y1 and Y2	Basketball: Pupils will develop competencies in key skills and principles such as defending, attacking, throwing, catching and dribbling. Pupils will learn to use attacking skills to maintain possession of the ball. Hockey: Pupils will learn to contribute to the game by helping to keep possession of the ball, use simple attacking tactics using sending, receiving and dribbling a ball. They will begin to think about defending and winning the ball.	children) Basketball Y3/4 Hockey Y3/4	See GetSet4PE planning See GetSet4PE planning	Catch Dribble Intercept Pass Receive Shoot Tackle; Throw	See GetSet4PE planning See GetSet4PE planning
	Dance EYFS, Y1 and Y2 (all) and Y3 (Y4s)	Dance: Pupils focus on creating characters and narrative through movement and gesture. They gain inspiration from a range of stimuli, working individually, in pairs and small groups.	Dance Y4	See GetSet4PE planning	Balance; Canon Character; Control Dynamics; Formation Perform; Space Structure Technique Unison	See GetSet4PE planning
	Gymnastics EYFS, Y1 and Y2 (all) and Y4 (Y4s) Swimming Y2 (Y3 children)	Gymnastics : Pupils focus on improving the quality of their gymnastic movements. They develop the basic skills of rolling, jumping and balancing and use them individually and in combination. Pupils develop their sequence work, collaborating with others to use matching and contrasting actions and shapes and develop linking sequences smoothly with actions that flow.	Gymnastics Y3 Swimming (Y3 children)	See GetSet4PE planning	Balance; Barrel roll; Forward roll Rhythmic gymnastics Star jump; Straight roll; Tuck jump	See GetSet4PE planning
Summer B	Fundamentals EYFS, Y1 and Y2 Games EYFS Ball Skills EYFS, Y1 and Y2 Strike and Field Y1 and Y2 Send and Receive Y1 and Y2	Cricket: Pupils learn how to strike the ball into space so that they can score runs. When fielding, they learn how to keep the batters' scores low. Pupils learn to strike a ball and trying to avoid fielders, so that they can run between wickets to score runs. Rounders: Pupils learn how to score points by striking a ball into space and running around cones or bases. When fielding, they learn how to play in different fielding roles. They focus on developing their throwing, catching and batting skills.	Cricket Y3/4 Rounders Y3/4	See GetSet4PE planning See GetSet4PE planning	Batting Catching Overarm bowl Overarm throw Retrieve Tracking Underarm bowl Underarm throw	See GetSet4PE planning See GetSet4PE planning
	Athletics Y1 and Y2	Athletics: Pupils will develop basic running, jumping and throwing techniques. They are set challenges for distance and time that involve using different styles and combinations of running, jumping and throwing.	Athletics Y3 and Y4	See GetSet4PE planning	Jump Pacing Pull throw Push throw Sprint Technique	See GetSet4PE planning

				Upper Key Stage	2					
	Athletics	Gymnastics	Team Games	Dance		Swimming		Outdoo	or and	Basic Skills
Use runn	ing, jumping, throwing and	Develop	Play	Perform dances	Swim c	competently, co	ly, confidently Adventurou		s Activities	Use a variety of
catching in	isolation and in combination.	flexibility,	competitive	using a range of	and pro	oficiently over a	tly over a distance Take part in		n outdoor	strokes
		strength,					res.	and adve	nturous	confidently.
· · · · · · · · · · · · · · · · · · ·	exibility, strength, technique,	technique,	Apply the	for specific purposes.	Us	e a range of str	okes	activity challe	_	Use a variety of
	l and balance in athletics.	control and	principles of			effectively.		individually	and within	techniques to
-	e their performances with	balance in	attacking and			orm safe self-res		a tea	ım.	pass a ball.
•	us ones and demonstrate	gymnastics.	defending.		dif	fferent water-ba	ased			
improveme	nts to achieve personal bests.					situations.				
				Year A			T			
	Prior Learning		Inte			Unit	-	e of Lessons	Vocabulary	·
			(children v	vill learn)				(children		Composite
	- I I I I I I I I I I I I I I I I I I I	F			I	l !!\=/5/6		vill)	D.H	
Autumn A	Fundamentals EYFS, Y1, Y2, Y3/4		•	ending and attacking play, devending and attacking play, devended tactics of each. Pupils will be		Football Y5/6	See GetSe	t4PE planning	Ball control Contact	See GetSet4PE
	Ball Skills EYFS, Y1 and Y2		•	oling, passing and receiving a b	_				Dribbling	planning
	Games EYFS		will also learn the bas	sics of goalkeeping.					Footwork	ρ.σ8
	Invasion Y1 and Y2	Nethall: Punils will	develop defending an	nd attacking play during even-s	ded 5-a-	Netball Y5/6	See GetSe	t4PE planning	Goalkeeping Obstruction	See
	Football Y3/4			ifferent passes to keep possess					Passing	GetSet4PE
	Netball Y3/4		•	ouraged to work collaboratively					Receiving	planning
			_	ctics to outwit the opposition. bassing, receiving and shooting	-				Space Tracking	
		Start to snow conti	They will learn key	o. 0	the ban.				Turning	
				· ·					· ·	
	Gymnastics EYFS, Y1, Y2, Y3 and		•	of compositional principles e.g		Gymnastics Y6	See GetSe	t4PE planning	Backward roll Bridge; Cartwhe	See
	Y4 (all) and Y5 (Y6s)			us, when developing sequence	•				Counter balance	COTSOT/IDE
				the quality and control of their	-				Counter tension	nlanning
									Forward roll	
									Handstand Headstand	
									Shoulder stan	d
									Straddle roll	
		Radminton: Punil	s focus on developing	the skills they need to play cor	tinuous				Vault	
	Net and Wall Y1 and Y2	-		position, racket control, servi		Badminton	See GetSe	t4PE planning	Backhand;	See
	Tennis Y3 and Y4	hitting over a net a		kills to make the game difficult	for their	Y5/6			Footwork	GetSet4PE
			oppor	nent.					Forehand; Gri Ready position	
									Serve; Tactics	

Spring A	Fundamentals EYFS, Y1, Y2 and Y3/4 Ball Skills EYFS, Y1 and Y2	Basketball: Pupils will develop key skills and principles such as defending, attacking, throwing, catching, dribbling and shooting. Pupils will learn to use attacking skills to maintain possession as well as defending skills to gain	Basketball Y5/6	See GetSet4PE planning	Attack Catch Defend	See GetSet4PE planning
	Games EYFS Invasion Y1 and Y2 Basketball Y3/4 Hockey Y3/4	possession. Hockey: Pupils improve their defending and attacking skills playing even-sided games. They start to show control and fluency in dribbling, sending and receiving a ball in a small game situation and under some pressure. Pupils will be encouraged to think about how to use tactics and collaborate with others to outwit their opposition.	Hockey Y5/6	See GetSet4PE planning	Dodge Dribble Intercept Pass Possession Receive Shoot Space	See GetSet4PE planning
		Tag Rugby: Pupils will develop key skills and principles such as defending, attacking, throwing, catching, running and dodging. When attacking, pupils will support the ball carrier using width and drawing defence. When defending, pupils learn how to tag, how to track and slow down an opponent, working as a defensive unit. They will play collaboratively and will be encouraged to think about how to use skills, strategies and tactics.	Tag Rugby Y5/6	See GetSet4PE planning	Strategy Tackle Throw	See GetSet4PE planning
	Dance EYFS, Y1, Y2, Y3 and Y4 (all) and Y6 (Y6s)	Dance: Pupils will focus on developing an idea or theme into dance choreography. They will work in pairs and groups using different choreographing tools to create dances and will have opportunities to choreograph, perform and provide feedback on dance. Pupils think about how to use movement to convey ideas, emotions, feelings and characters.	Dance Y5	See GetSet4PE planning	Canon Character Dynamics Emotion Formation Matching Mirroring Transitions Unison	See GetSet4PE planning
Summer A	Fundamentals EYFS, Y1 and Y2 Games EYFS Ball Skills EYFS, Y1 and Y2 Strike and Field Y1 and Y2 Send and Receive Y1 and Y2 Cricket Y3/4 Rounders Y3/4	Cricket: Pupils develop the range and quality of striking and fielding skills and their understanding of cricket. They learn how to play the different roles of bowler, wicket keeper, fielder and batter. Rounders: Pupils develop the quality and consistency of their fielding skills and understanding of when to use them such as throwing underarm and overarm, catching and retrieving a ball. They learn how to play the different roles of bowler, backstop, fielder and batter and to apply tactics in these positions.	Cricket Y5/6 Rounders Y5/6	See GetSet4PE planning See GetSet4PE planning	Batting; Fielding Long barrier Overarm bowl Overarm throw Retrieving Short barrier Tracking Underarm bowl Underarm throw	See GetSet4PE planning See GetSet4PE planning
	Athletics Y1, Y2, Y3 and Y4	Athletics: Pupils are set challenges for distance and time that involve using different styles and combinations of running, jumping and throwing. Y5: running over longer distances, sprinting, relay, triple jump, shot put and javelin. Y6: long distance running, sprinting, triple jump, discus and shot put.	Athletics Y5 and Y6	See GetSet4PE planning	Fling throw Jumping Pacing Relay Sprinting Technique Pull throw Push throw	See GetSet4PE planning
	Dulan Lagratina	Year B	1144	Common of Long-	Va sahular:	Outcome /
	Prior Learning	Intent (children will learn)	Unit	Sequence of Lessons WALT (children will)	Vocabulary	Outcome / Composite

Autumn B	Fundamentals EYFS, Y1, Y2, Y3/4 Ball Skills EYFS, Y1 and Y2 Games EYFS	Football: Pupils will improve their defending and attacking play, developing further knowledge of the principles and tactics of each. Pupils will begin to develop consistency and control in dribbling, passing and receiving a ball. They will also learn the basics of goalkeeping.	Football Y5/6	See GetSet4PE planning	Ball control Contact Dribbling Footwork	See GetSet4PE planning
	Invasion Y1 and Y2 Football Y3/4 Netball Y3/4	Netball: Pupils will develop defending and attacking play during even-sided 5-a-side netball, learning to use a range of different passes to keep possession and attack towards a goal. Pupils will be encouraged to work collaboratively to think about how to use skills, strategies and tactics to outwit the opposition. They will start to show control and fluency when passing, receiving and shooting the ball. They will learn key rules of the game.	Netball Y5/6	See GetSet4PE planning	Goalkeeping Obstruction Passing Receiving Space Tracking Turning	See GetSet4PE planning
	Gymnastics EYFS, Y1, Y2, Y3 and Y4 (all) and Y6 (Y6s)	Gymnastics: Pupils create longer sequences individually, with a partner and a small group. They learn a wider range of actions such as inverted movements to include cartwheels and handstands. They explore partner relationships such as canon and synchronisation and matching and mirroring. Pupils develop performance skills considering the quality and control of their actions.	Gymnastics Y5	See GetSet4PE planning	Asymmetrical Backward roll Bridge; Cartwheel Forward roll Shoulder stand Straddle roll Straight roll Symmetrical	See GetSet4PE planning
	Net and Wall Y1 and Y2 Tennis Y3 and Y4	Badminton : Pupils focus on developing the skills they need to play continuous rallies. They will learn about the ready position, racket control, serving and hitting over a net and how to use these skills to make the game difficult for their opponent.	Badminton Y5/6	See GetSet4PE planning	Backhand; Footwork Forehand; Grip Ready position Serve; Tactics	See GetSet4PE planning
Spring B	Fundamentals EYFS, Y1, Y2 and Y3/4 Ball Skills EYFS, Y1 and Y2 Games EYFS	Basketball: Pupils will develop key skills and principles such as defending, attacking, throwing, catching, dribbling and shooting. Pupils will learn to use attacking skills to maintain possession as well as defending skills to gain possession.	Basketball Y5/6	See GetSet4PE planning	Attack Catch Defend Dodge	See GetSet4PE planning
	Invasion Y1 and Y2 Basketball Y3/4 Hockey Y3/4	Hockey: Pupils improve their defending and attacking skills playing even-sided games. They start to show control and fluency in dribbling, sending and receiving a ball in a small game situation and under some pressure. Pupils will be encouraged to think about how to use tactics and collaborate with others to outwit their opposition.	Hockey Y5/6	See GetSet4PE planning	Dribble Intercept Pass Possession Receive Shoot Space	See GetSet4PE planning
		Tag Rugby: Pupils will develop key skills and principles such as defending, attacking, throwing, catching, running and dodging. When attacking, pupils will support the ball carrier using width and drawing defence. When defending, pupils learn how to tag, how to track and slow down an opponent, working as a defensive unit. They will play collaboratively and will be encouraged to think about how to use skills, strategies and tactics.	Tag Rugby Y5/6	See GetSet4PE planning	Strategy Tackle Throw Canon; Character	See GetSet4PE planning
	Dance EYFS, Y1, Y2, Y3 and Y4 (all) and Y5 (Y6s)	Dance: Pupils learn different styles of dance, working individually, as a pair and in small groups and thinking about how to use movement to explore and communicate ideas and issues, and their own feelings and thoughts. Pupils develop an awareness of the historical and cultural origins of different dances. Pupils will be provided with the opportunity to create and perform their work.	Dance Y6	See GetSet4PE planning	Dynamics Emotion Formation Matching Mirroring; Space Structure	See GetSet4PE planning

					Transitions Unison	
Summer B	Fundamentals EYFS, Y1 and Y2 Games EYFS Ball Skills EYFS, Y1 and Y2 Strike and Field Y1 and Y2 Send and Receive Y1 and Y2 Cricket Y3/4 Rounders Y3/4	Cricket: Pupils develop the range and quality of striking and fielding skills and their understanding of cricket. They learn how to play the different roles of bowler, wicket keeper, fielder and batter. Rounders: Pupils develop the quality and consistency of their fielding skills and understanding of when to use them such as throwing underarm and overarm, catching and retrieving a ball. They learn how to play the different roles of bowler, backstop, fielder and batter and to apply tactics in these positions.	Cricket Y5/6 Rounders Y5/6	See GetSet4PE planning See GetSet4PE planning	Batting; Fielding Long barrier Overarm bowl Overarm throw Retrieving Short barrier Tracking Underarm bowl Underarm throw	See GetSet4PE planning See GetSet4PE planning
	Athletics Y1, Y2, Y3 and Y4	Athletics: Pupils are set challenges for distance and time that involve using different styles and combinations of running, jumping and throwing. Y5: running over longer distances, sprinting, relay, triple jump, shot put and javelin. Y6: long distance running, sprinting, triple jump, discus and shot put.	Athletics Y5 and Y6	See GetSet4PE planning	Fling throw Jumping Pacing Relay Sprinting Technique Pull throw Push throw	See GetSet4PE planning